

### CHET PROJECT IS ORGANIZED IN FOUR IOs:



IO 1 - CHET curriculum design and development

IO 2 - CHET learning content

IO 3 - CHET e-learning environment

IO 4 - Piloting with students and recommendations

### Latest Results & Resources



### IO2 - CHET learning content

Over last months, the CHET partnership has developed new content and creativity tools:

#### IO2 - CHET learning content



Materials and resources are hosted in CHET Project online platform

#### IO3 - CHET e-learning environment

Two main topics:

- Introduction to creativity (3 courses)
- Creativity and Technology in Teaching (4 courses)

And a complete creativity toolkit which includes 31 techniques such as:

- "Storytelling"
- Brainwriting
- Six thinking hats
- SCAMPER
- Serious games
- Matrix decision
- And 25 more techniques



## 2021 MEETING

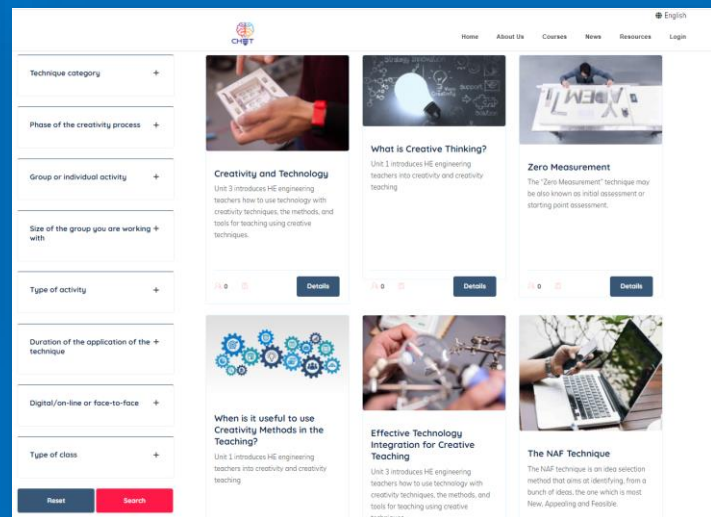
Unfortunately, the COVID-19 pandemic is still with us, and we have been working by online meeting.



## CHET PROJECT WEBSITE

e-learning platform

We are working and testing the e-learning environment.



## Next Steps

In June 2021 two important events are coming:

- 2<sup>nd</sup> multiplier events by each university.
- Training activity for engineering teachers (LTTA).

Stay tuned for the next few weeks and follow our news on **social media** and the website!

@chetproject



## PROJECT PARTNERS



UNIVERSIDAD  
POLITÉCNICA  
DE MADRID

